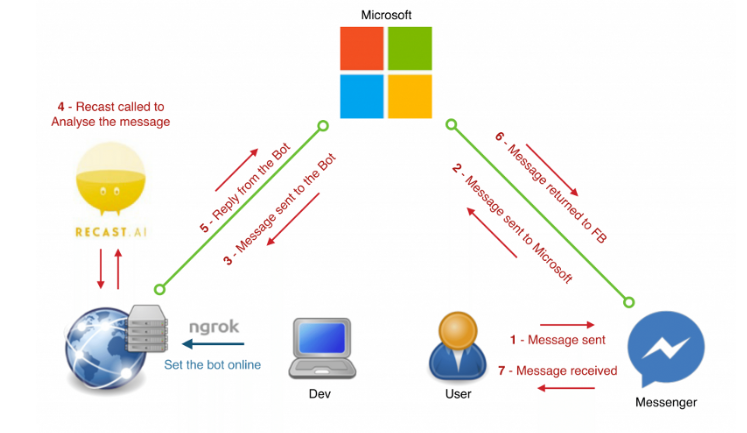
Microsoft Bot with node Js



Username: elearning.india@m3bi.com

Password: Hello@123

<https://www.udemy.com/build-luis-powered-chatbot-in-nodejs-and-azure-bot-service/learn/lecture/7594416#overview>

package.json

{

"name": "appointment",

"version": "1.0.0",

"description": "",

"main": "moviticketServer.js",

"scripts": {

"test": "echo \"Error: no test specified\" && exit 1",

"start": "node moviticketServer.js"

},

"author": "",

"license": "ISC",

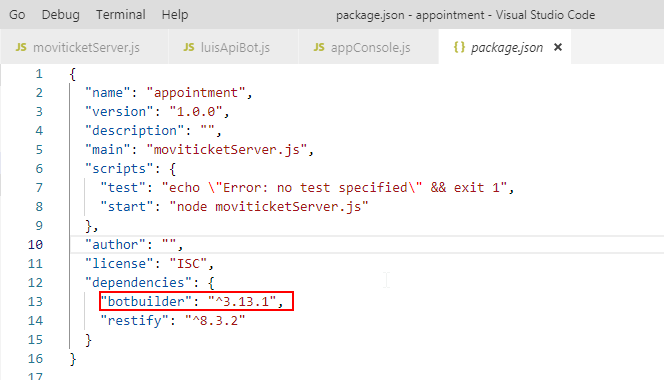
"dependencies": {

"botbuilder": "^3.13.1",

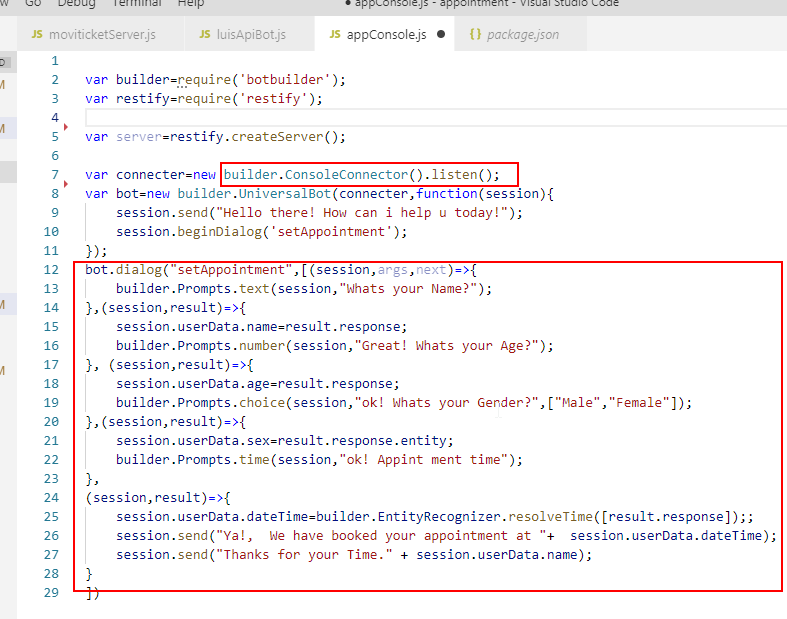
"restify": "^8.3.2"

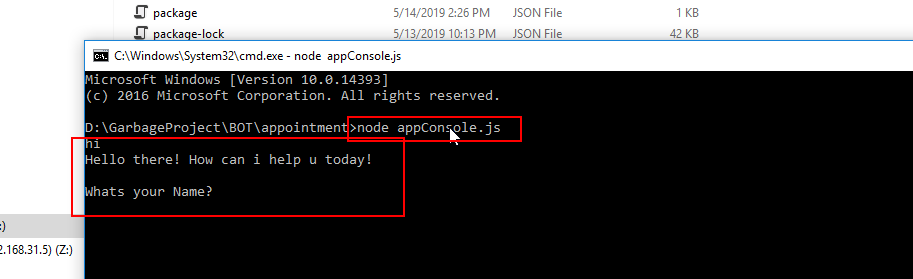
}

}



It must be “^3.13.1”, then must rerum npm install.





appConsole.js

var builder=require('botbuilder');

var restify=require('restify');

var server=restify.createServer();

var connecter=new builder.ConsoleConnector().listen();

var bot=new builder.UniversalBot(connecter,function(session){

session.send("Hello there! How can i help u today!");

session.beginDialog('setAppointment');

});

bot.dialog("setAppointment",[(session,args,next)=>{

builder.Prompts.text(session,"Whats your Name?");

},(session,result)=>{

session.userData.name=result.response;

builder.Prompts.number(session,"Great! Whats your Age?");

}, (session,result)=>{

session.userData.age=result.response;

builder.Prompts.choice(session,"ok! Whats your Gender?",["Male","Female"]);

},(session,result)=>{

session.userData.sex=result.response.entity;

builder.Prompts.time(session,"ok! Appint ment time");

},

(session,result)=>{

session.userData.dateTime=builder.EntityRecognizer.resolveTime([result.response]);;

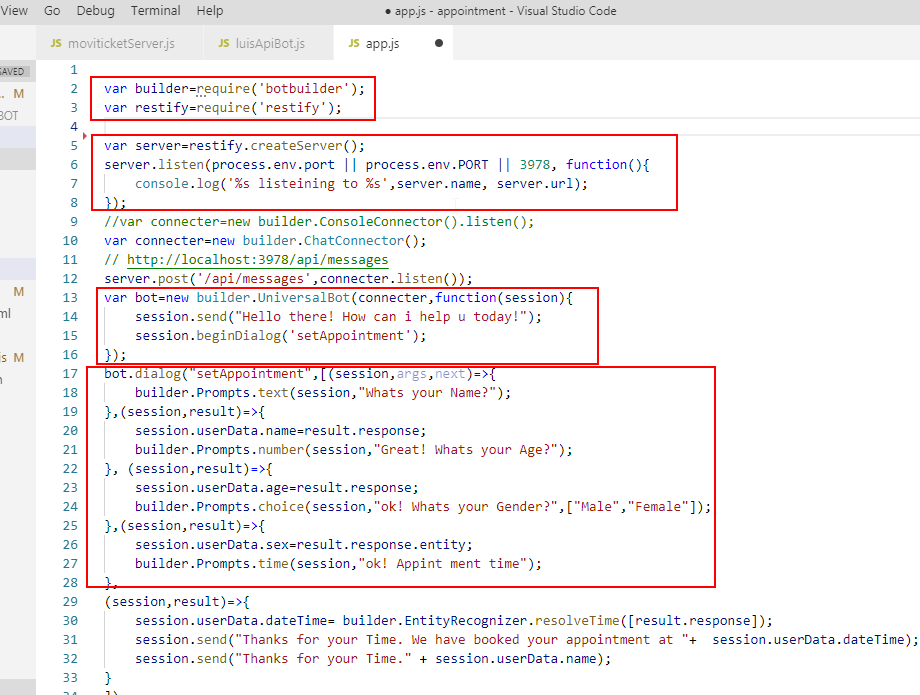
session.send("Ya!, We have booked your appointment at "+ session.userData.dateTime);

session.send("Thanks for your Time." + session.userData.name);

}

])

Create bot for emulaor without LUIS API



App.js

var builder=require('botbuilder');

var restify=require('restify');

var server=restify.createServer();

server.listen(process.env.port || process.env.PORT || 3978, function(){

console.log('%s listeining to %s',server.name, server.url);

});

//var connecter=new builder.ConsoleConnector().listen();

var connecter=new builder.ChatConnector();

// http://localhost:3978/api/messages

server.post('/api/messages',connecter.listen());

var bot=new builder.UniversalBot(connecter,function(session){

session.send("Hello there! How can i help u today!");

session.beginDialog('setAppointment');

});

bot.dialog("setAppointment",[(session,args,next)=>{

builder.Prompts.text(session,"Whats your Name?");

},(session,result)=>{

session.userData.name=result.response;

builder.Prompts.number(session,"Great! Whats your Age?");

}, (session,result)=>{

session.userData.age=result.response;

builder.Prompts.choice(session,"ok! Whats your Gender?",["Male","Female"]);

},(session,result)=>{

session.userData.sex=result.response.entity;

builder.Prompts.time(session,"ok! Appint ment time");

},

(session,result)=>{

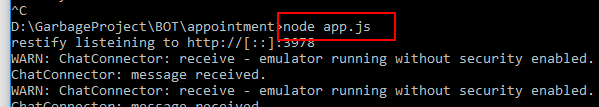
session.userData.dateTime= builder.EntityRecognizer.resolveTime([result.response]);

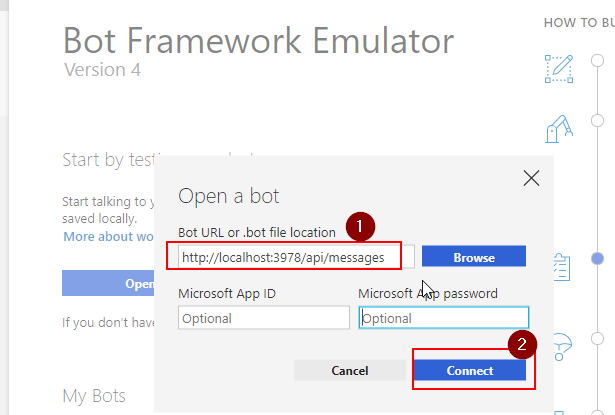
session.send("Thanks for your Time. We have booked your appointment at "+ session.userData.dateTime);

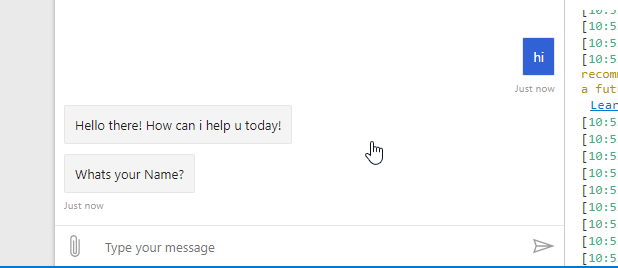
session.send("Thanks for your Time." + session.userData.name);

}

])

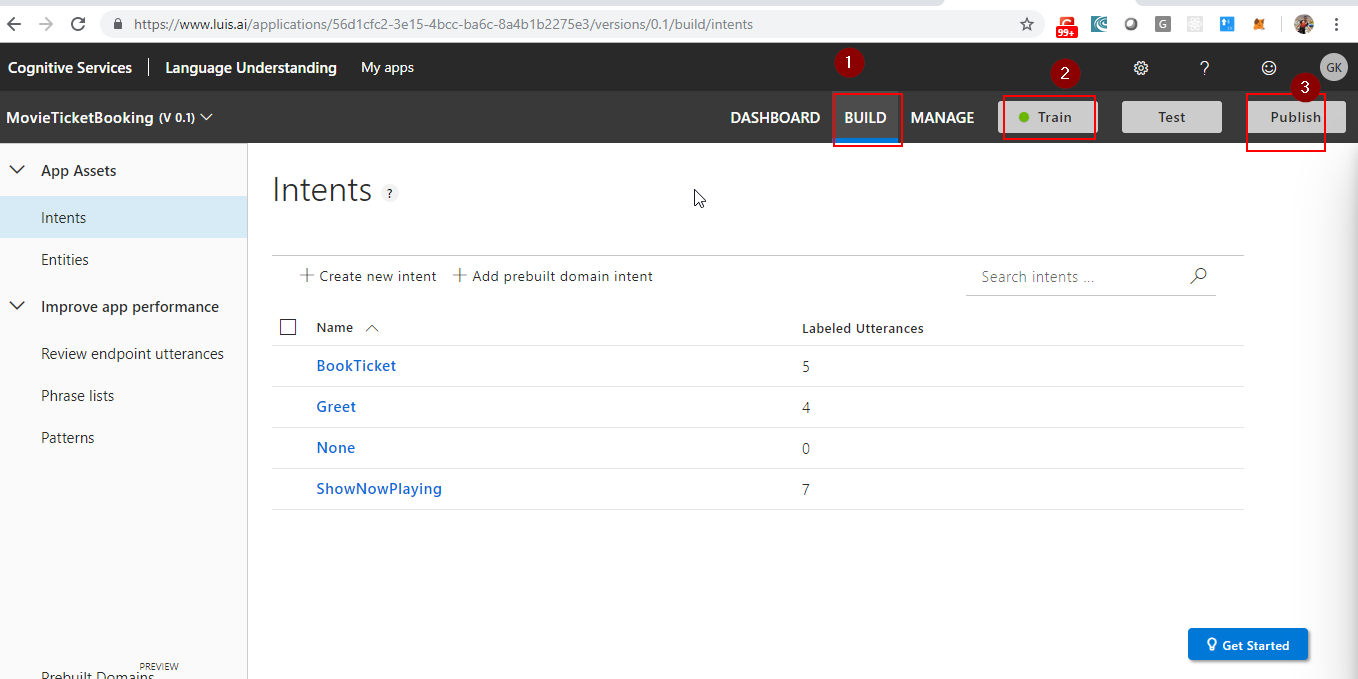


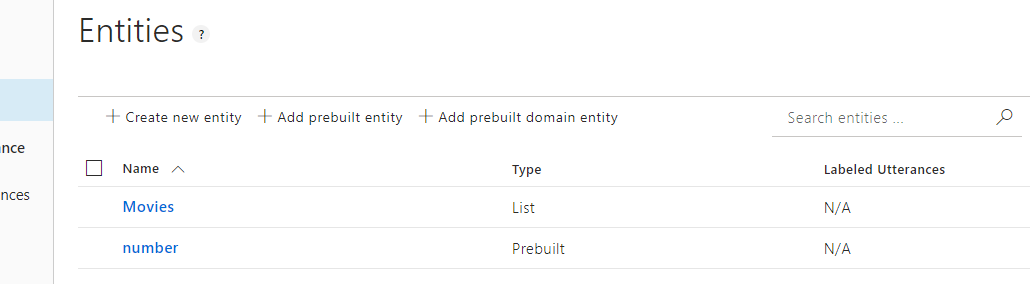


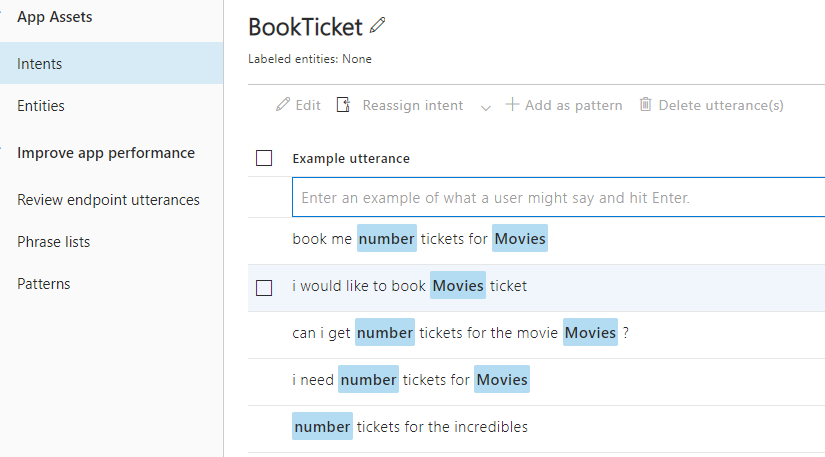


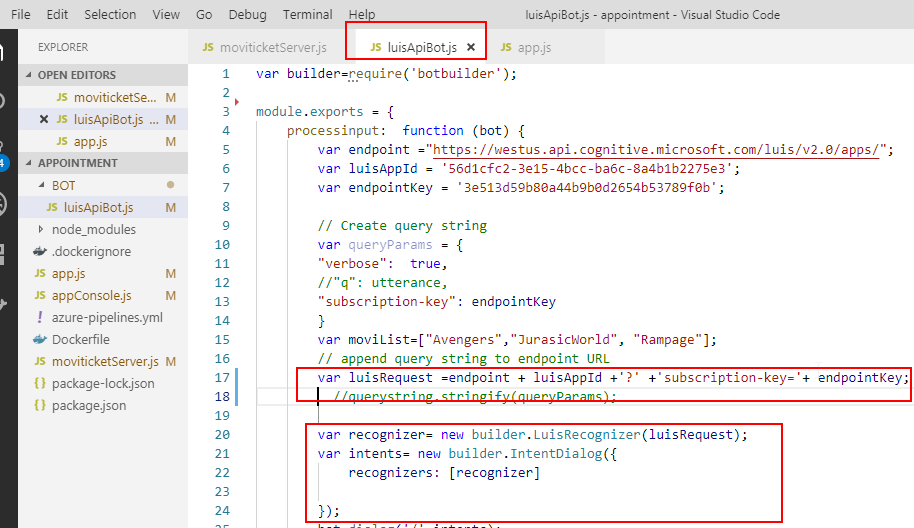
Now Lets create Realtime chatbot with Luis UI

<https://www.luis.ai/>

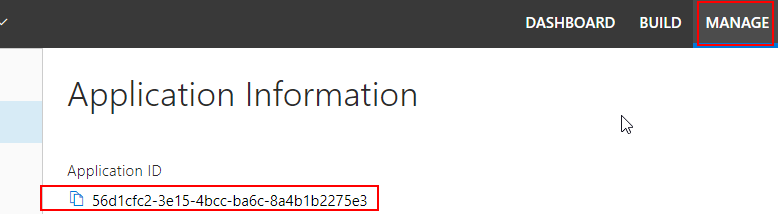


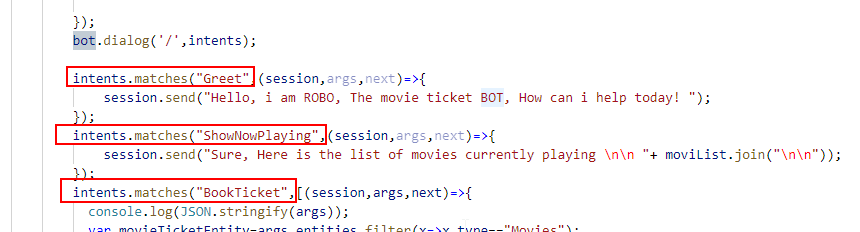


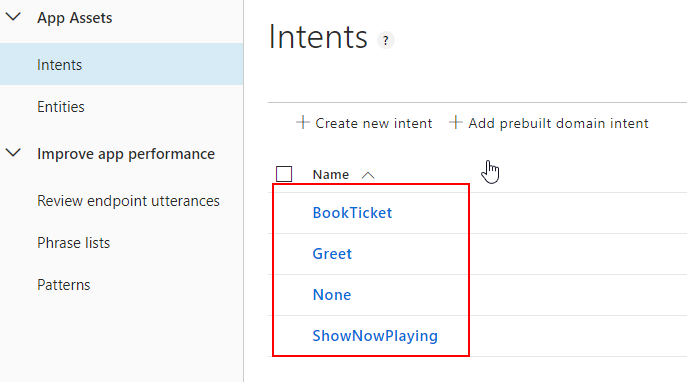


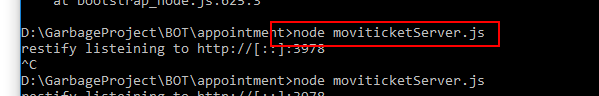


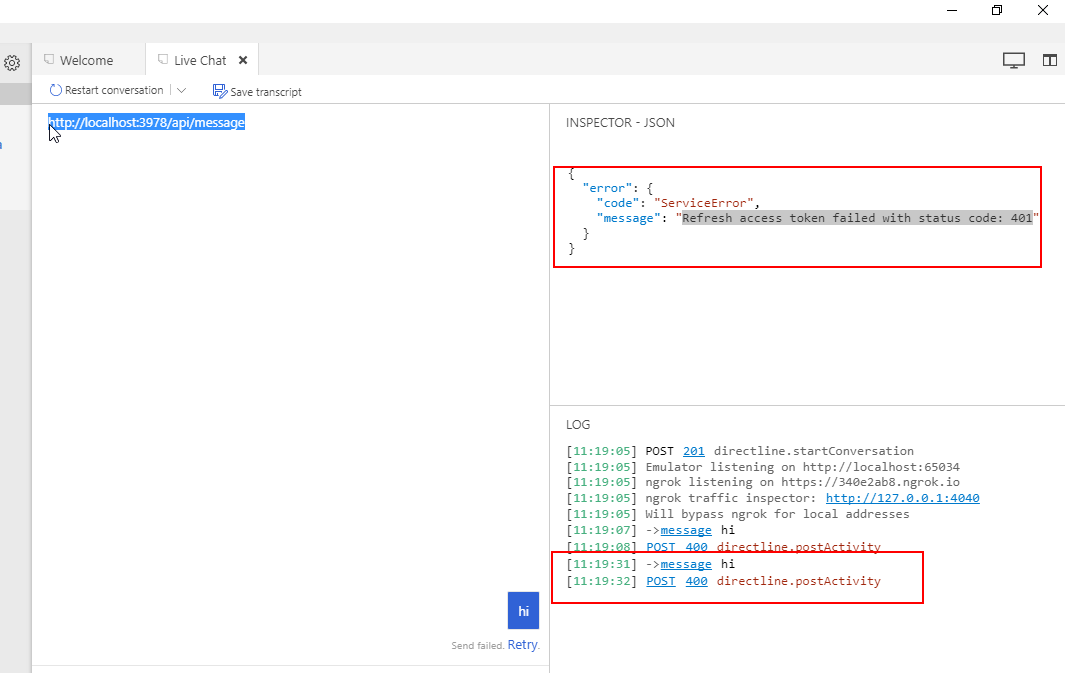
d 

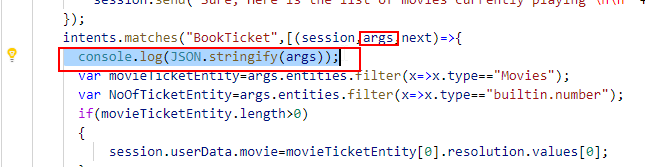


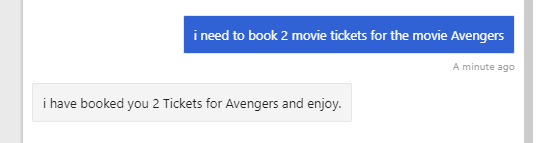




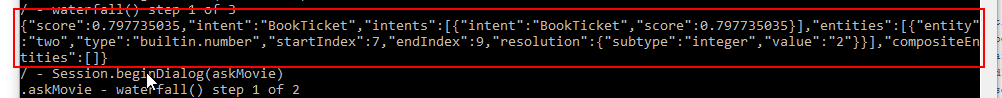


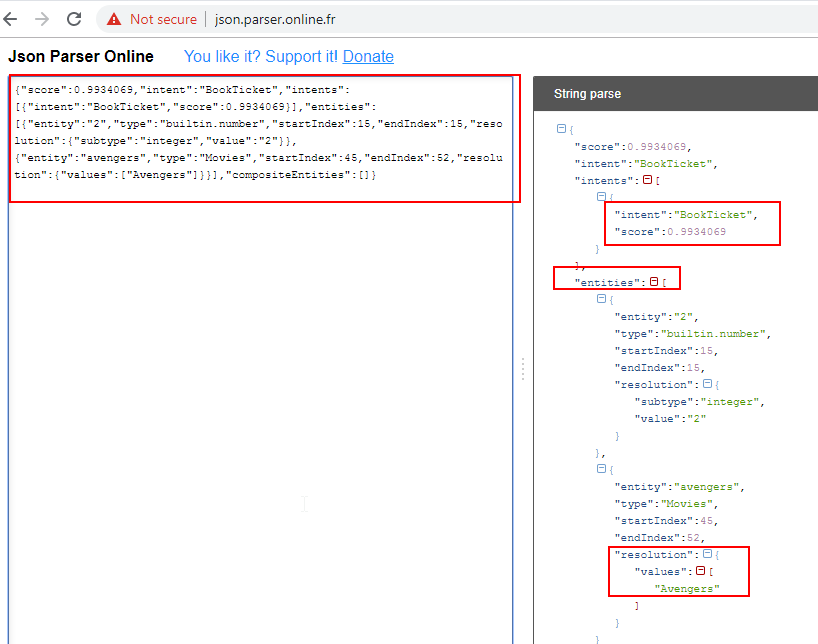


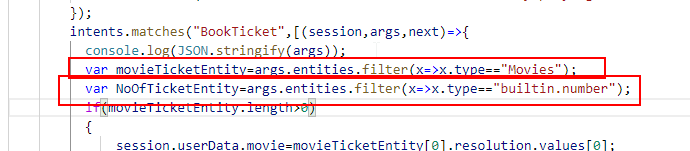


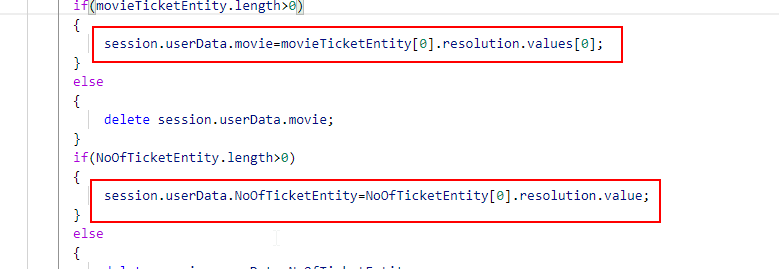


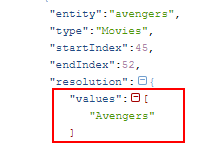
This will logged in our cmd. Copy and json parse it.

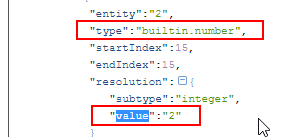










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<https://dev.botframework.com/>

